



SFIC MISSION SUMMARY:

OPERATION KINGMAKER



**A Mission, Jim, If You Choose To Accept It, For
Star Trek: The Role-Playing Game**

Mission Codename: OPERATION KINGMAKER
SECLAR: 6
Case/Contact Officer: Commodore Stilad, Star Base 17
Mission Classification: Infiltration/Deception
Intelligence Sector/Base: Gorn & Romulan Sectors

Case Briefing Summary:

As negotiations continue between the UFP and the Gorn Alliance, Federation diplomats are making a serious effort to persuade their Gorn counterparts of the Romulan Star Empire's hostile intentions toward Alliance and Federation alike. The diplomats' first objective is to have a mutually agreed state of non-aggression between the Federation and the Alliance, and then to ally actively against the Romulans if necessary. Such an alliance would permit a two-front war against the Star Empire if open hostilities should break out. Unfortunately, circumstantial evidence (and the Romulans' occasional and inconclusive thrusts into Gorn territory) have been inadequate proof so far as the unsubtle Gorn leaders are concerned.

To give the Gorns additional "proof," a Star Fleet Intelligence Command task group is being assigned to operate near the joint UFP/Gorn/Romulan border for a period not to exceed four standard months. Once there, the agents are to create a series of minor 'incidents' against the Gorn Alliance that will be traceable back to the Romulans. These incidents may involve apparent border violations, token raids against any freeports or unarmed systems, or any similar situations.

To accomplish this mission and appear as Romulans, the group has an *H-4 Praetor Class* warpshuttle at its disposal, captured by Star Fleet Command in the Triangle several standard years ago. A Romulan-Fusion Klingon defector now with SFIC will also be attached to the task group. Romulan disguise kits are available and the task group will have adequate time to familiarize themselves with the warpshuttle. Extreme discretion must be exercised during this mission, however, because the warpshuttle is not armed or well shielded.

Other Data:

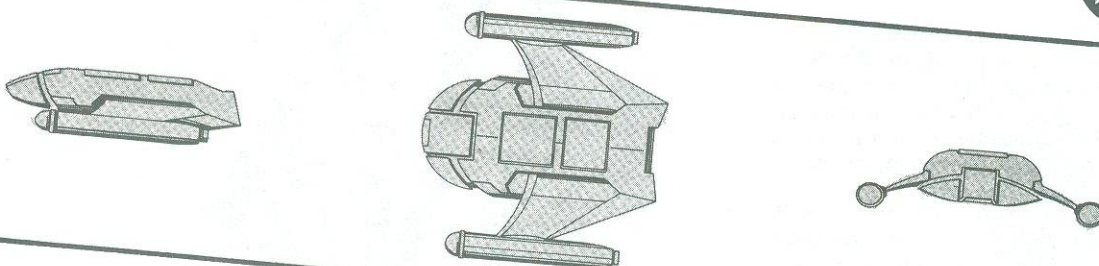
The Romulan-Fusion Klingon, Koar (no line or surname), is subordinate to the task group and has no command authority, but he will give outsiders the appearance of being in command. Depending on circumstances, he may act as a civilian "merchant captain" operating some distance from the Triangle, or as a Romulan ship captain on a low-priority survey mission. He is not strictly loyal to the UFP, but he hates Romulans and will gladly work against them. Koar has the equivalent SFIC skill specialties of Interpreter (Klingon and Romulan) and Pilot.

The Type 2 H-4 Praetor Class warpshuttle is of standard Romulan design (as described in the *Romulan Ship Recognition Manual*). In addition, the task group will have ready access to most common Romulan sidearms and equipment, as well as other non-SFIC equipment (to avoid accidental detection).

The gamemaster may need to generate complete statistics and background information for Koar, as well as other NPCs, and opportunities for encounters.



H-4 (Praetor) Class II Warpshuttle



Current Status:

Available for task group assignment.

Operation:
KINGMAKER
Top Secret
SFIC Personnel Only