

NO. 11

\$2.50

VOYAGES

to the worlds of

SF GAMING

STAR WARS

A Day At The Auction

GURPS SPACE

Red Sun, Black Death



Also Inside:

Star Trek

SpaceMaster

Worlds Beyond

High Colonies

WELCOME ABOARD

I must thank you readers who have taken the time to respond to our reader survey. The enthusiasm reflected in your comments is appreciated. The issue 10 survey results below show a high degree of satisfaction with our art presentation in that issue, "Images Of The Shattered Imperium". This is very good, as another art presentation appears in these pages, "Star Trek: Ships Of The Fleets". The fiction story in issue 9 also rated well, and other short fiction is in the works for future issues. We are very interested in seeing the reader survey response to such features. Though they are not actually gaming articles, we think they're of interest to fans of science fiction—which SF gamers obviously are. I will again encourage readers to send in the surveys, as they are our primary communication link through which we determine the likes and dislikes of our readers. (Note that ratings are now from 1-4.)

Part 2 of "Red Sun Black Death" is included in this issue, but may not be the conclusion of Cmdr. Mtatyulwe and her crew's adventures on Exxon. The author is developing a third part. We'll see what the future brings.

You will notice that the "Classified Advertising" section is not in this issue. After receiving several letters from readers stating that they would prefer that this section be dropped, we have agreed that the space can be better used elsewhere.

— James B. King

VOYAGES SF 10 SURVEY RESULTS

Rated In Order Of Reader Satisfaction

Graphics and Illustration = 4.6
Zidhaedz Class Close Escort = 4.5
Images Of The Shattered
Imperium = 4.0
Spacial Delivery = 3.5
Red Sun Black Death = 3.3
Reviews = 3.2
S400 Police Vest = 2.7

Survey Questions:

Is this issue better than our last issue? Yes (100%)
Including yourself, how many people read this issue? 2.5
How many gaming magazines do you read regularly? 4.2
Rating in order of preference the most recent issues of the gaming magazines you read, at what number would you rate this issue of *Voyages* (1 is high)? 2

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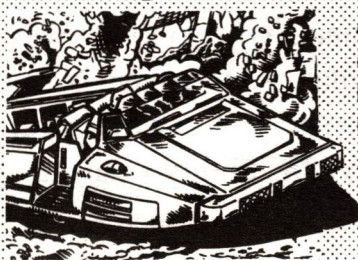
TRADEMARKS: Most games are trademarks of the companies publishing those games. Use of a trademark to identify a product commented upon in this magazine should not be construed as implying the sponsorship of, nor challenge to, the trademark holder.

SUBMISSIONS: We welcome unsolicited manuscripts and illustrations. However, before submitting you should write and request a guidelines sheet, including a self-addressed, stamped envelope (SASE). A SASE or postaged post card should also be included with correspondence when a response is desired.

VOYAGES

to the worlds of
SF GAMING

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A STAR WARS adventure pitting rebel heroes against underworld thugs.
James B. King

Ships Of The Fleets 12

An art presentation illustrating starships of the STAR TREK universe.



Silk Scorpion 14

Deck plans, details, and adventure aboard a most unusual vessel. For SPACE MASTER.
Glen Allison and Dale Painter

Red Sun Black Death 21

Part 2. The suspenseful conclusion to an adventure on a petroleum covered world. For GURPS SPACE.
Anthony D. Ward

Reviews 28

WORLDS BEYOND, HIGH COLONIES, and the STAR WARS GALAXY GUIDE series.

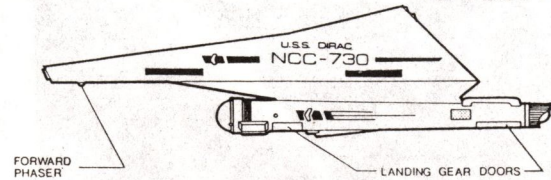
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FUTURE VOYAGES: Our Next Issue	5

RESEARCH SCOUT

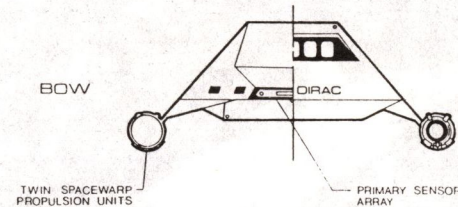
DIRAC CLASS

PORT SIDE PROFILE



BOW

STERN



TOP

VIEWPORTS

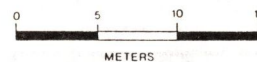
NCC

DIRAC

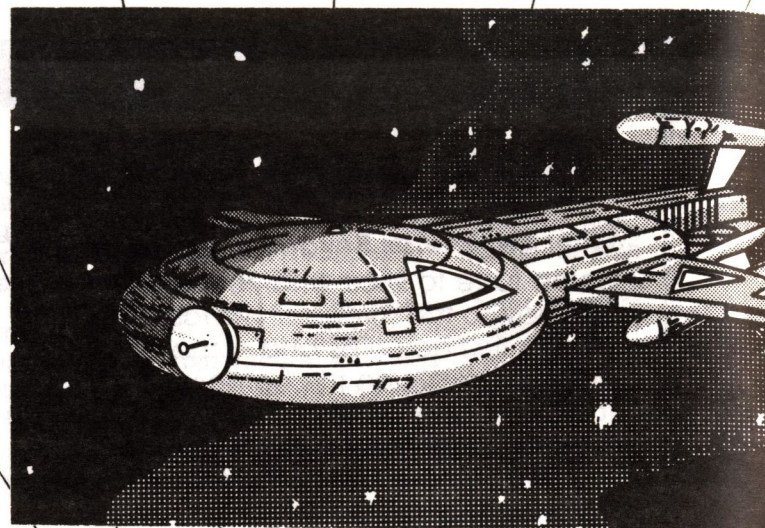
IMPULSE POWER

MAIN AIRLOCK

BOTTOM



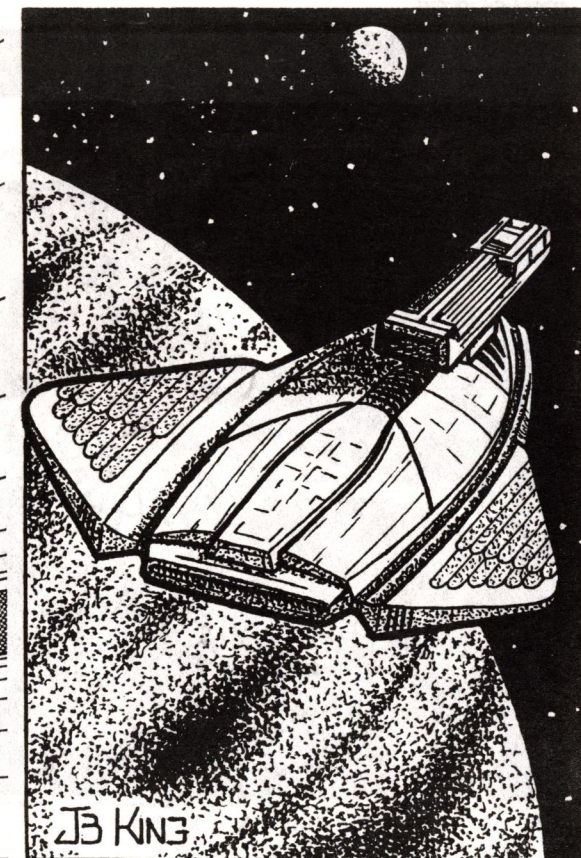
ROB CASWELL



GARY A. KALIN

STAR TREK

Ships of the Fleets

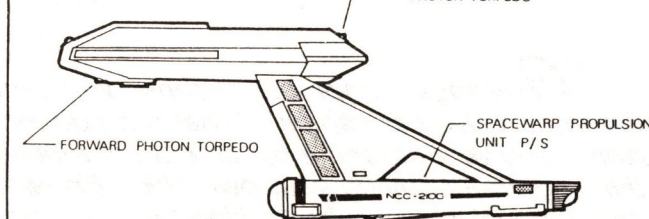


J.B. KING

SCOUT ESCORT

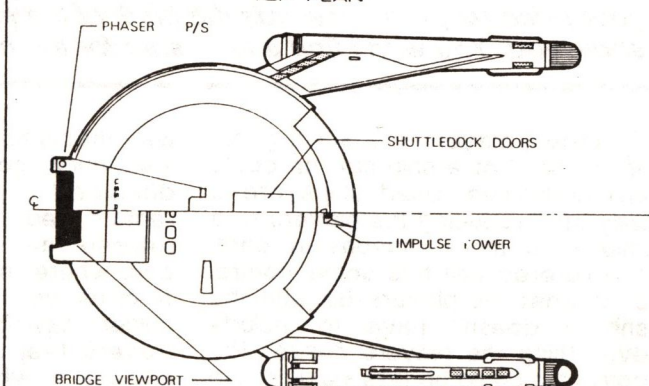
RANGER CLASS

AFT PHOTON TORPEDO

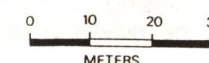


PORT SIDE PROFILE

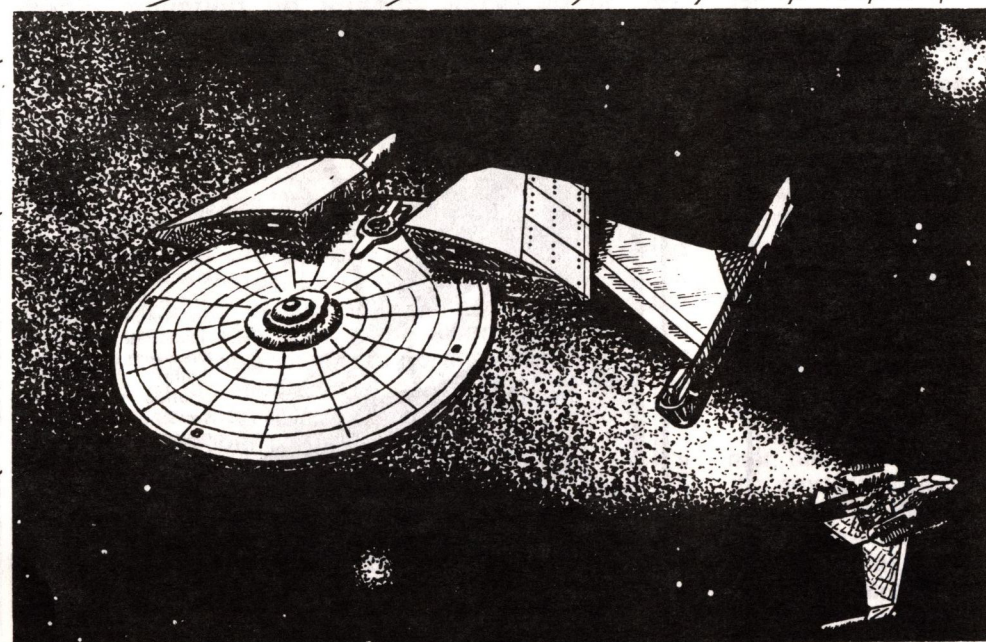
TOP PLAN



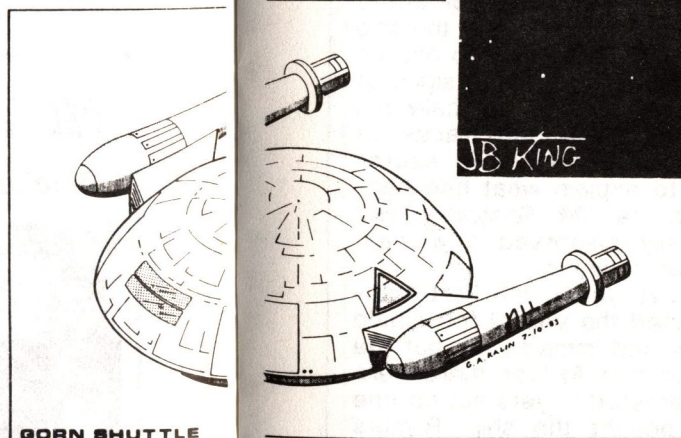
BOTTOM PLAN



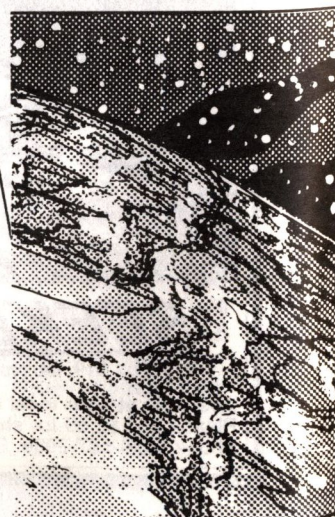
ROB CASWELL



J. B. KING



GORN SHUTTLE

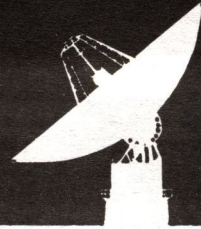


G.A. KALIN 14-10-83

commlink

An open line to SF game release data

Compiled by Glen Allison



B. T. R. C.

TIMELORDS *2nd edit.*, \$14.95 (Apr)

DIGEST GROUP PUB.

MegaTraveller: Aliens Volume 1, \$12.95 (Mar)
The Black Duke, \$12.95 (no date)

FASA

BattleTech: BattleTech Regiments II, \$15 (no date)
More Tales Of The Black Widow, \$8 (no date)
Battle For Twycross, \$8 (Mar-Apr)
Star Trek: New Enterprise Blueprints, \$15 (no date)
The Final Frontier Sourcebook, \$10 (no date)

Shadowrun: Paranormal Animals Of North America, \$12 (no date)
Seattle Sourcebook, \$15 (no date)
Queen Euphoria, \$8 (no date)
Demon In A Bottle, \$8 (Mar-Apr)
Into The Shadows, \$5.95 (Mar)

G D W

2300 AD: Deathwatch Program, \$8 (Mar)

MegaTraveller: Robots For MegaTraveller, \$6 (no date)
Flashback, \$10 (no date)
Fighting Ships Of The Shattered Imperium, \$10 (Mar)

Space 1889: Venus Sourcebook, \$10 (no date)
Airship Blistercards 1:2400 scale, \$3.50-\$4.50 (no date)
Gunners & Artillery Blistercards, \$3.50-\$4.50 (no date)

Twilight 2000: Survivor's Guide To The United Kingdom, \$7 (Mar)
Twilight Encounters, \$20 (Mar)

HERO GAMES

Champions: Invasions: Target Earth, \$8 (Mar)
Day Of The Destroyer, \$7 (Mar-Apr)

I. C. E

CyberSpace: Sprawlgangs And Megacorps, \$12 (Mar)
CyberRogues I, \$10 (Mar-Apr)
SpaceMaster: Star Strike: Silent Death (boxed), \$40 (Mar-Apr)

LEADING EDGE GAMES

Phoenix Command: Mechanized Combat System, \$9.95 (Mar-Apr)

ALIENS RPG (no date)

SEEKER

MegaTraveller: SDB & J. Shuttle 25mm Plans, \$11.95 (Mar-Apr)
Subsid. Merchant 25mm Deck Plans, \$11.95 (Mar-Apr)

RAPPORT GAMES

MORPHEUS RPG, \$12 (Mar)
The Stuff Dreams Are Made Of, \$9 (Mar-Apr)
Operation Hitler, \$9 (Mar-Apr)

R. TALSORIAN GAMES

Cyberpunk: Night City Sourcebook, \$12 (no date)

STEVE JACKSON GAMES

GURPS Aliens, \$16.95 (no date)
GURPS Cyberpunk, \$16.95 (Apr)
GURPS Space GM Pack, \$6.95 (no date)
GURPS Space Beastiary, \$16.95 (no date)
GURPS Space Atlas 3: Chaiborn Empire, \$8.95 (Mar)

WEST END GAMES

Star Wars: Black Ice, \$10 (Mar)
Escape From The Death Star (boxed), \$25 (Mar)
Game Chambers Of Questal, \$10 (Mar-Apr)
Galaxy Guide 5: Return Of The Jedi, \$13 (Mar-Apr)
Scoundrel's Luck (solo), \$13 (Mar)
Paranoia / Twilight 2000: Twilight Cycle 2000, \$10 (Mar)

TORG: THE POSSIBILITY WARS RPG, \$30 (Mar-Apr)
The Living Land Sourcebook, \$18 (Mar-Apr)

The Destiny Map, \$12 (Mar-Apr)
Storm Knights (novel), \$4.95 (Mar-Apr)

WHIT PRODUCTIONS

Mutazoids: New England Knights, \$7 (Mar-Apr)

WORLD WIDE WARGAMES

2300 AD: Starship, \$10 (no date)
Space 1889: Wild West Show on Mars, \$10 (no date)
Twilight 2000: Warriors Of The Everglades, \$8 (no date)

WOTAN GAMES

V.I.P.E.R. (sci-fi board game), \$20 (Mar-Apr)

FUTURE VOYAGES

Hide And Go Seek

A Star Wars adventure

MegaTraveller Stealth Aircraft

Exercise

Traveller fiction

Star Trek: S-16 Patrol Shuttlecraft / MK1

REVIEWS

Morpheus, Cyberspace, and SpaceMaster: Armored Assault

Look for the July issue of **Voyages SF!**

