

## HOSPITAL FRIGATE

**CONSTRUCTION DATA:**

<b>Model:</b>	Mk. I
<b>Class:</b>	XV
<b>HULL DATA-</b>	
<b>Superstructure:</b>	35
<b>Damage Chart:</b>	C
<b>Dimensions (m):</b>	
Length:	368
Width:	180
Height:	104
<b>Displacement (mt):</b>	309,305
<b>Landing Capacity:</b>	No
<b>EQUIPMENT DATA-</b>	
<b>Computer Type:</b>	M-7A
Secondary:	None
Trinary:	None
<b>ECM Device:</b>	None
Power to Engage:	0
Dice Modifier:	0
<b>Cloaking Device:</b>	None
Power to Engage:	0
<b>Ships Complement:</b>	552
Officers:	110
Enlisted:	442
Troops:	0
Passengers:	2,300
<b>ENGINEERING-</b>	
<b>Total Power Available:</b>	88
Auxiliary Units:	
Battery Units:	
<b>Warp Engine Type:</b>	FWC-1
<b>Movement Point Ratio:</b>	3/1
Number:	4
Power Units:	56
Stress Chart:	Q/O
Cruising Speed:	10.0
Flank Speed:	14.0
<b>Impulse Engine Type:</b>	FIG-2
<b>Movement Point Ratio:</b>	3/1
Number:	1
Power Units:	32
<b>WEAPONS/DEFENSE-</b>	
<b>Beam Weapon # 1:</b>	FH-16
Number:	6
<b>Firing Arcs:</b>	2FP/ 2FS/ 1P/ 1S
Firing Chart:	Y
Maximum Power:	4
<b>Damage Modifiers +3</b>	(1 - 10)
+2	(11 - 17)
+1	(18 - 24)
<b>Beam Weapon # 2:</b>	None
Number:	0
<b>Firing Arcs:</b>	0
Firing Chart:	None
Maximum Power:	0
<b>Damage Modifiers +3</b>	(0 - 0)
2	(0 - 0)
+1	(0 - 0)
<b>Torpedo Type:</b>	None
Number:	0
Firing Arcs:	0
Firing Chart:	None
Power To Arm:	0
Damage:	0
Range:	0
Stock:	0
<b>Torpedo Type:</b>	None
Number:	0
Firing Arcs:	0
Firing Chart:	None
Power To Arm:	0
Damage:	0
Range:	0
Stock:	0
<b>Shield Type:</b>	FSQ
<b>Shield Point Ratio:</b>	1/4
<b>Max. Shield Power:</b>	28
<b>Armor Type:</b>	None
Number of Hits:	0.0
Hit Ratio:	0/0
Power to Arm:	0
<b>COMBAT EFFICIENCY-</b>	
D:	256.7
WDF:	32.4

**OTHER DATA:**

<b>Class Commission Date:</b>	2288
<b>Number Proposed:</b>	150
<b>Constructed:</b>	85
<b>Transporters-</b>	
Standard:	4
Combat:	0
Emergency:	6
Cargo:	9
<b>Cargo Specs:</b>	
Total SCU:	2,995
Cargo Capacity:	164,747
<b>Shuttlecraft-</b>	
Light Shuttle:	26
Standard Shuttle:	17
Heavy Shuttle:	9
<b>Sickbays:</b>	23
<b>Laboratories:</b>	20

**Notes:**

<b>Operational Area:</b>	Federation wide and in triangle
<b>Data Reliability:</b>	A
<b>Data Source:</b>	Federation databanks

The USS Dr. John Greene Class is a combination of rescue and a hospital ship. Starfleet needed a vessel that was fast. Starfleet knew that the current medical vessels were not fast enough to get the sick and injured from the battlefield to a near by Starbase. Starfleet needed a vessel that can get the sick and wounded to the base within the Golden time period. This refers to the time from the battlefield to the Starbase, in this time period a patient can get worse. Starfleet needed a new vessel. They came up with the USS Dr John Greene. The Class vessel was named after a Terrain doctor who was the first Federation Surgeon General of Starfleet. The vessel was designed with two things in mind, one patient care and comfort, and two speed. Defense was also a major concern but not on the top priority. It incorporates the strongest shields the vessel can have. It also has very few weapons, and these are more for helping clear debris or other space material out of the way. There were many designs to choose from, but the best one was the current design. This split the vessel into two parts. One part is for the hospital ship its self and the second part are for the shuttle bays. The shuttle bay concept was borrowed from the through deck carrier USS Oriskany. This design gave the shuttles a good entrance and Clarence. A one way shot. A shuttle could come in, land unload and leave without having to turn around. This helped operations flow more smoothly. One other feature was the neck connecting the two hulls. It was enlarged to accommodate not only the intermix chamber but also the room for 4 turbo lifts. This gave enough room for the doctors and nurses to get the patients to the PreOp, or also known as Pre-Operation Room.

In the primary hull it is designed for ease and flow. It is set up for the patients to enter the Pre-Op, once evaluated, he is then transferred to the O-R, and there any surgery that is needed can be preformed. Once after the operation is complete he is the transferred to the Post-Op, there the patient can recuperate from any surgery. There are always five doctors in the Post-Op and three operating tables ready in case if a patient needs to be operated on again. This entire operation flows from one end of the ship to the other. After the ship enters orbit the patients can then either be beamed off the ship or they can be taken off the ship by shuttle. The patents are then loaded on the shuttles and the shuttles go in one way, pick up and leave out the other end on the second hull.

To most doctors to serve aboard this ship is an honor. One of the many requirements to serve aboard this ship is; a doctor must know at least two different anatomies of two different races. All the workings of the two different anatomies, and how to treat them. This was decided upon to give the vessel more of an operating ability to help other different races when called upon. The vessel is fully loaded with all the equipment that is the same as would be at a starbase; this was decided upon for the need for some patients to be quickly treated before the condition of the patient would get worse. This also saves time and resources at the starbase as well.

The vessel is well known though out the Klingon and the Romulan Empires. The primary rule of the ship is to help all those who need the help when called upon. There are many documented cases where the vessel has come to the aid of many different races. One instance, a Klingon outpost was attacked by some Orion marauders. The Klingons called out for help after the attack, the USS Dr. Phlox that was on a routine run of supplies picked up the call and came to the aid of the Klingon outpost. The Klingons thinking it was a trick was ready for a fight, the USS Dr. Phlox radioed they were coming in to help. The vessel came in and helped out with the wounded and the injured. The Klingons were in the debt of the crew and the ship. As the USS Dr. Phlox had just dropped off the wounded they were then escorted out of the area, but the escort was attacked by the same Orion pirates. The Klingons fought off the Orions and helped defend the USS Dr. Phlox. This was recorded and sent to Starfleet command, at first it was dismissed but as other reports from other

outposts came it was more believed. A few months later the same ship came to the aid of another Klingon outpost. The Klingons were under attack by some Cardassian raiders. The ship came in and radioed for some help. Due to the shielding it was able to handle more of a pounding and the punishment. The Captain, having no choice but to ram one of the ships made sure that all the crew was taken off and all the wounded were taken off the ship. The Captain maneuvered the ship in-between the outpost and the Cardassian raider to give protection to the evacuation party. They were able to make it off and the Captain set a course to destroy the Cardassian ship by ramming it. The Klingons seeing this found it to be very honorable. Once the Klingon High Command, heard about this action, they took a different approach to the ship. They started to send out a order that all ships of the Dr. John Greene Class are not to be attacked. This same order was also given in the Romulan Imperial Fleet, when the USS Majors was responding to a call that there was a ship in

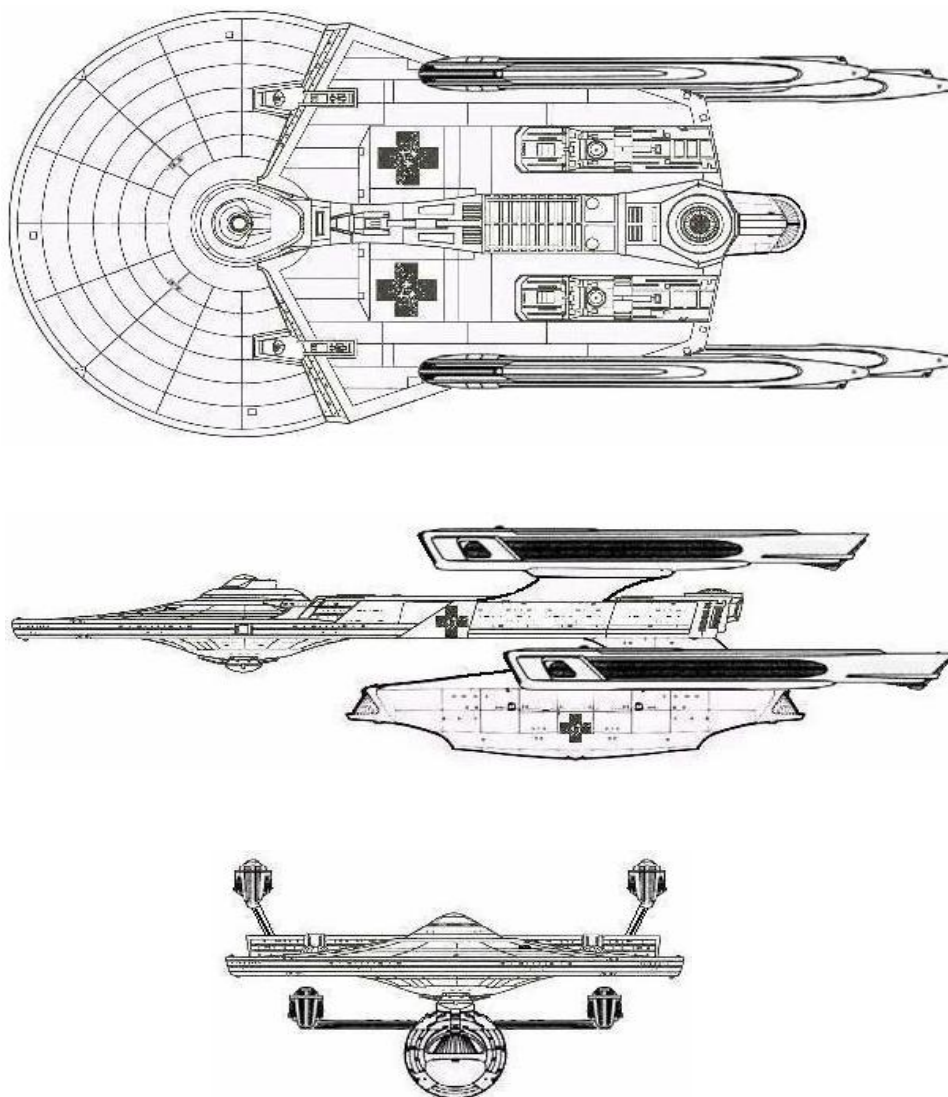
distress in the Triangle. The ship came in and rescued the crew. When the USS Major was having warp problems they were being followed by some Orions pirates, they were the same pirates who had attacked the Romulan ship. When the USS Major was boarded, the crew along with the Romulans was able to fight off the Orion boarding parties. Once they were able to get the warp drive back up more Orions were on the way, but they were able to out run the Orion pirates. Once they were able to get the crew back to a Romulan ship the USS Major left the area. What they did not know was at the time they had rescued the Praetors Eldest son. He was severely wounded and was able to be healed. Once upon his return and a few months later his father died he became the Praetor, he sent out an order to all Romulan ships that none of the Dr. John Greene Class ships are to be harmed in any way.

In 2293 a Federation starship was just finishing up a survey in the Beta Quadrant when it picked up a subspace shock wave. This shockwave was from Praxis. This was also the shinning moment for the Dr. John Greene Class. When it was determined that the entire planet needed to be evacuated they turned to one vessel, the Dr. John Greene Class. The ship preformed flawlessly. The Federation had sent in a fleet of 50 ships. The timetable had called for the evacuation within 50 years. They were able to do it with 20 years to spare. They were able to not only take the sick and wounded but also treat them along the way. This was the crowning moment in the Dr. John Greene Class. What the vessel was able to do spread all over the galaxy. A few months later it was also able to evacuate a Cardassian outpost that was on a planet that was in the path of an asteroid that would have wiped out the entire outpost. The Cardassians were very impressed in the vessel.

It is hoped that the vessel can last well into the next century, for right now there is nothing on the drawing board to replace it.

## HOSPITAL FRIGATE

3 View:



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