

## SORVALO

<b>World Log:</b>	Sorvalo IV
<b>System Data</b>	
<b>System Name:</b>	Sorvalo
Map Coordinates:	0.78N 1.42W
<b>Number of Class M Present:</b>	1
<b>Planetary Data</b>	
<b>Position in System:</b>	IV
<b>Number of Satellites:</b>	0
<b>Planetary Gravity:</b>	0.6 g
<b>Planetary Size:</b>	
Diameter:	7,800 km
Equatorial Circumference:	24,000 km
Total Surface Area:	306,000,000 sq. km
Percent Land Mass:	6%
Total Land Area:	1,836,000 sq. km
<b>Planetary Conditions:</b>	
Length of Day:	27 hrs
Atmospheric Density:	Thick
General Climate:	Warm Temperate
<b>Mineral Content:</b>	
Normal Metals:	3%
Radioactives:	10%
Gemstones:	Trace
Industrial Crystals:	Trace
Special Minerals:	9%
<b>Cultural Data</b>	
<b>Dominant Life Form:</b>	Sorvalo
<b>Technological/</b>	
<b>Sociopolitical Index:</b>	577660-63
<b>Planetary Trade Profile:</b>	ACCGBCC/E (D)



### Typical Sorvalo

STR	-	35+4D10	CHA	-	30+4D10
END	-	35+4D10	LUC	-	D100-20
INT	-	40+4D10	PSI	-	1D10
DEX	-	45+4D10			

### PLANETARY DESCRIPTION

The watery world of Sorvalo IV is a Class M planet orbiting a cooling Class M0 star about ½ the stellar mass of Sol. Relatively flat land masses dot the surface, with deep blue oceans covering the rest of the globe. From space the thick orange-tinted atmosphere above the blue oceans gives the planet a striking look.

Sorvalo IV is home to very few individual terrestrial animal and plant species. Macro terrestrial plant life is limited to about 200 different species, macro terrestrial animal life to about 150. These species, however, are extremely hardy and resilient.

The oceans are a totally different story. Aquatic life teems in the deep global oceans of Sorvalo IV. The variety of species rivals that of even Argo or Arcadia. Beautiful mineral formations and vast mineral deposits can be found on the ocean floor.

### RACIAL DESCRIPTION

Sorvalo are lean bipedal humanoids with two pronounced eyes, two high-set aural canals and moist mauve to grayish-white skin. Physiological morphology of the race suggests that they evolved from ocean-dwelling ancestors. In fact, internal vestigial organs can be found in modern-day Sorvalo, pointing to a relatively recent evolution from aquatic ancestors.

Sorvalo are slightly less hardy and less strong than Terrans or Centaurans, but are a bit more dexterous. Most all Sorvalo are shy, almost to the point of being acutely phobic of new places, new situations or new individuals. Some Sorvalo can seem rude or distant, even leaving the room while in mid-conversation. This is due to an almost pervasive uncomfortableness. Sociologists attribute this as a bi-product of Sorvalo culture which can be overcome with patience and time by individual Sorvalo.

Due in part to the thick oxygen/carbon dioxide atmosphere of the planet and its affect on the light from the system's star, Sorvalo have developed very sensitive eyes and have some sight-range in the infra-red spectrum. Sorvalo need and prefer less luminosity than humans to see well. Sorvalo hearing is less acute than Terran hearing.

### RACIAL HISTORY

Sorvalo began to colonize in earnest the small, scattered islands of their homeworld about the time that Surak began his teachings on Vulcan. Each island group supported an individual tribe of Sorvalo. Eventually, about 30 individual tribes were formed.

Not surprisingly, life for all of these tribes centered on the vast oceans. Fishing was virtually the main source of food harvesting. Most all religious activities were also centered on the seas.

With the seas providing a bounty of food and with little ecological pressure from terrestrial sources, the Sorvalo thrived with very little conflict between the various tribes. Total planetary unity between the tribes occurred on Stardate -2/8904.22. Remarkably, an advanced form of tribal government governs the world today.

Less than two hundred years later, on Stardate 0/6611.10- and before the Prime Directive- a Tellarite trading vessel made first contact with the Sorvalo. Although advanced in life and medical sciences, Sorvalo was about the equivalent of late 19<sup>th</sup> century Terra in space, physical and engineering sciences. The contact with the Tellarites came as quite a shock to the population of the Sorvalo.

Typical Sorvalo disposition is very humble, even meek. Conflict between individuals almost never becomes heated or violent. Tellarites, on the other hand, are virtually completely the opposite. Although the Tellarites aboard the trading vessel had nothing but good intentions, the whole experience shocked the Sorvalo delegation that met with the traders and left a searing mark on the collective psyche of the Sorvalo.

Subsequent official visits by representatives of the government of Tellar eased the first impressions somewhat, but almost collectively, the Sorvalo had no interest in further contact with the *squ'reesh*, or "outsiders". Humble and passive to the end, though, the government of Sorvalo never refused a vessel wishing to land and attempt –almost always futilely- to trade.

Soon, word spread throughout the trading community that trade on Sorvalo was a lost cause. Shortly after the founding of the Federation, an official UFP delegation- this time comprised mostly of Vulcans- made an official visit to Sorvalo. Due to this successful meeting, the fears and reservations of the Sorvalo about "outsiders" began to ease, albeit slowly.

#### **PLACE IN THE FEDERATION**

Over a hundred and fifty years after their first contact with an alien race, the Sorvalo are still rather xenophobic and remain an independent world. Modest trade occurs on Sorvalo, with the main barrier to trade being the Sorvalo's distrust of equipment and material from other worlds. This distrust is a psychological manifestation of the timid and unsure nature of the Sorvalo to anything alien and is an artifact from their first contact experience with the Tellarite traders.

Over the last three decades, Sorvalo youth have begun to grow curious about the vast galaxy beyond their own world and to question the fears of their leaders. As these youth begin to take leadership roles in the government, Sorvalo may yet become more open to a more integrated status within the interstellar community.

Twenty years ago, the first Sorvalo to live and work off the home planet applied to the Merchant Marine Academy. His name was S'Lith and he quickly became a celebrity of sorts on his homeworld: the youth were giddy, the elders appalled. He graduated with a certification in engineering and was later hired as Chief Engineer aboard the *SS Eileen*. Unfortunately, the captain of that vessel was less than scrupulous. S'Lith and the rest of the crew of the *Eileen* were killed when their ship was destroyed by Lord Kruge after receiving the stolen Genesis tape from Valkris- the Klingon operative who hired the *Eileen* to transport her to the rendezvous with Kruge.

The violent death of S'Lith has had a profound effect on the attitudes of the Sorvalo. Once again, xenophobic tendencies that were once alleviated are creeping back in Sorvalo society. Only patience and time can hope to reverse this process.

*Updated and expanded from material in The Serpent Factor by Pat Larkin, published in Stardate Number One by the FASA Corporation. Alien image from Star Trek III: The Search for Spock by Paramount Pictures. Image file from [www.ex-astris-scientia.org](http://www.ex-astris-scientia.org). Original text by Lee Wood (FASAFan@hotmail.com). Edited by ratonpier (http://games.groups.yahoo.com/group/Salazar\_Shipyards). Version 1.1.*