

Scythe Class Heavy Cruiser

No Visual Data Available in this Database

RACE: The Breen

OVERALL COMBAT RATING: 168.75

Note: See the rules for Breen Energy Disruption Weapons.

General Ship Data

Size Class: 11
 Damage Control Points: 8
 Superstructure Points: 75
 Atmosphere Capable: No
 Landing Capable: No
 Damage Chart: C
 Stress Charts: E/F

Cloaking Cost: N/A
 Rating:

Crew Data

Crew: 420
 Troops: 120
 Transports (10-man): 8

Power Data

Left Warp Engine Output: 34
 Right Warp Engine Output: 34
 Impulse Engine Output: 32
 Total Power Available: 100
 Warp Rating: 14

Weapon Data

Beam Weapon Type: Disruptors
 Number of Weapons: 8
 Firing Arcs: 4 f/p, 4 f/s
 Firing Chart Column: Y
 Maximum Power Allocation: 6
 Maximum Power Emitted rate: 2
 Damage Modifier:
 (+4) (0-2)
 (+3) (3-8)
 (+2) (9-16)
 (+1) (17-24)

Missile Weapon Type: Ion

Torpedo
 Number of Weapons: 4
 Firing Arcs: 1 f/a, 3 f
 Firing Chart Column: S
 Power To Arm: 1
 Damage: 15

Missile Weapon Type: Energy

Disruption
 Number of Weapons: 2
 Firing Arcs: 2 f
 Firing Chart Column: P
 Power To Arm: 1
 Damage: Special
 10

Movement Data

Impulse Movement Ratio: 4/1
 Thruster Movement Ratio: 3/1
 Maximum Impulse Speed: 14
 Maximum Thruster Speed: 8
 Maximum Acceleration/Decel: 4

Shield Data

Maximum Deflection: 8
 Shield Power Cost: 1
 Shield Durability: 7
 Minimum Damage #: 45
 Maximum Absorption: 205
 (per shield, per volley)

Evasive Maneuvers Data

Maneuverability: 3 (+25%)

Ship Rating Information:

Defensive Rating: 225
 Offensive Rating: 75

Next Generation Era