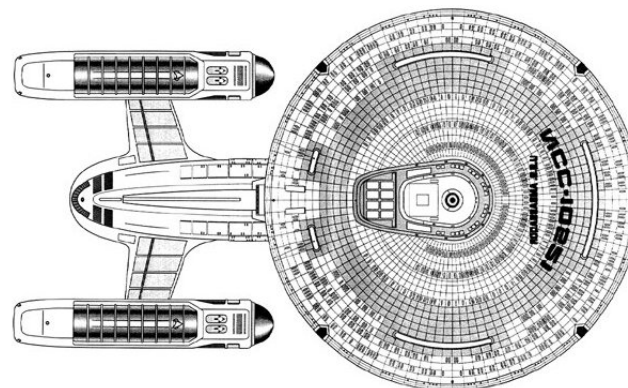
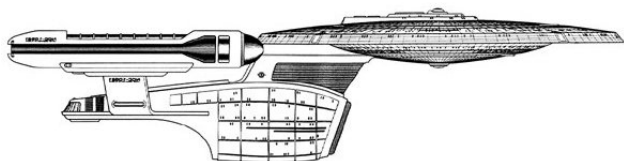
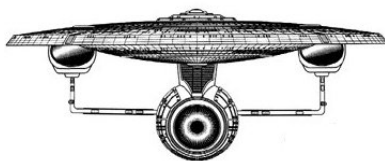


Ambassador Class Battlecruiser



RACE: United Federation of Planets
OVERALL COMBAT RATING: 226.6

Note: Ship has 5 points of ablative armor in all locations

General Ship Data		Weapon Data		Movement Data	
Size Class:	12	Beam Weapon Type:	Phaser	Impulse Movement Ratio:	4/1
Damage Control Points:	10	Number of Weapons:	8	Thruster Movement Ratio:	3/1
Superstructure Points:	90	Firing Arcs:	2 f, 2 f/s, 2 f/p, 2 360 Degree	Maximum Impulse Speed:	14
Atmosphere Capable:	No			Maximum Thruster Speed:	8
Landing Capable:	No			Maximum Acceleration/Decel:	4
Damage Chart:	C	Firing Chart Column:	Y		
Stress Charts:	E/F	Maximum Power Allocation:	6	Shield Data	
Cloaking Cost:	N/A	Maximum Power Emitted rate:	2	Maximum Deflection :	8
Rating:		Damage Modifier:	(+3) (0-10) (+2) (11-17) (+1) (18-24)	Shield Power Cost:	2
Crew Data		Missile Weapon Type:	Photon Torpedo	Shield Durability:	7
Crew:	425	Number of Weapons:	8	Minimum Damage #:	50
Troops:	125	Firing Arcs:	2 f, 2 f/p, 2 f/s, 2 a	Maximum Absorption:	250
Transports (6-man):	5	Firing Chart Column:	S	(per shield, per volley)	
Transports (20-man):	2	Power To Arm:	1	Evasive Manuevers Data	
Power Data		Damage:	20	Maneuverability:	2 (+20%)
Left Warp Engine Output:	44			Ship Rating Information:	
Right Warp Engine Output:	44			Defensive Rating:	283.25
Impulse Engine Output:	32			Offensive Rating:	80
Total Power Available:	120				
Warp Rating:	14				

Next Generation Era