

# FINAL FRONTIER

## ENERGY ALLOCATION FORM

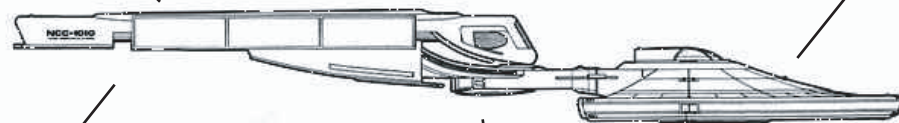
# AKYAZI CLASS FRIGATE

OCR: 124.16

**THRUSTERS**  
Maximum Thruster: 9  
Movement Cost: 2/1  
Manueverability: 3 (+20%)

**IMPULSE ENGINE**  
Power: 24  
Maximum Impulse: 12  
Movement Cost: 3/1  
Max Acceleration: 4

**PHASERS (6)**  
Type: HF-IIC  
Capacity: 6  
Emitter: 2



**WARP ENGINES (2)**  
Power (each): 30  
Warp Rating: 16  
Damage Chart: C

**SHIELDS**  
Maximum Deflection: 8  
Deflection Level Cost: 1  
Durability Rating: 5  
Minimum Damage #: 45  
Maximum Absorption: 185

**PHOTON TORPEDOES (4)**  
Power to arm: 1  
Damage: 20

## CREW DATA

CAPTAIN	
SCIENCE OFFICER	
GUNNER	
HELM OFFICER	
MEDICAL OFFICER	
CHIEF ENGINEER	

CREW: 210	TROOPS: 95
CREW RATING:	



## SHIP NAME:

	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8
<b>WARP POWER (60)</b>								
<b>IMPULSE POWER (24)</b>								
<b>TOTAL POWER (84)</b>								
<b>WEAPONS</b> Beam Missile								
<b>SHIELDS</b> Forward Aft								
<b>MOVEMENT:</b> Impulse/Power Spent Thruster/Power Spent								
<b>TRANSPORTER (5x6; 3x20)</b>								
<b>CLOAK</b>								
<b>TOTAL POWER SPENT</b>								
<b>INITIATIVE SCORE</b> Captain's skill+ Evasive bonus+ % dice roll								

(Initiative is modified by relative speeds)

(c) 02-01-2001  
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