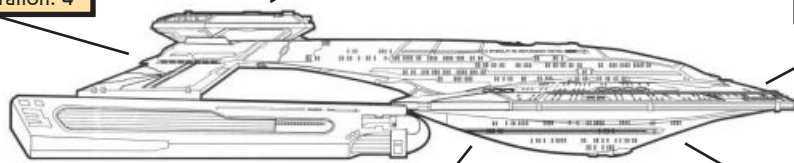


IMPULSE ENGINE
 Power: 32
 Maximum Impulse: 14
 Movement Cost: 4/1
 Max Acceleration: 4

PHOTON TORPEDOES (4)
 Power to arm: 1
 Damage: 20

PHASERS (8)
 Type: HF-9C
 Capacity: 6
 Emitter: 2



WARP ENGINES (2)
 Power (each): 42
 Warp Rating: 15
 Damage Chart: C

THRUSTERS
 Maximum Thruster: 8
 Movement Cost: 3/1
 Maneuverability: 3 (+25%)

SHIELDS
 Maximum Deflection: 8
 Deflection Level Cost: 2
 Durability Rating: 7
 Minimum Damage #: 50
 Maximum Absorption: 210

CREW DATA

CAPTAIN	
SCIENCE OFFICER	
GUNNER	
HELM OFFICER	
MEDICAL OFFICER	
CHIEF ENGINEER	

CREW: 420	TROOPS: 140
CREW RATING:	



SHIP NAME:

WARP POWER (84)	TURN 1	TURN 2	TURN 3	TURN 4	TURN 5	TURN 6	TURN 7	TURN 8
IMPULSE POWER (32)								
TOTAL POWER (116)								
WEAPONS <small>Beam Missile</small>								
SHIELDS <small>Forward Aft</small>								
MOVEMENT: Impulse/Power Spent Thruster/Power Spent								
TRANSPORTER (5 x6, 2x20) CLOAK								
TOTAL POWER SPENT								
INITIATIVE SCORE <small>Captain's skill+ Evasive bonus+ % dice roll</small>								

(Initiative is modified
by relative speeds)