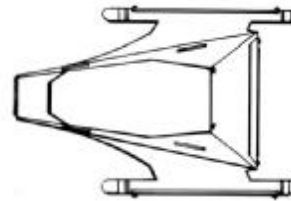
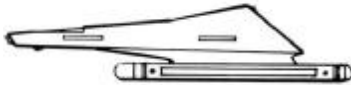




Mission Class II Courier/Scout/Freighter/Trader



Construction Data	Mk Ia	Mk Ib	Mk IIa	Mk IIb	Mk IIIa	Mk IIIb	Mk IVa
<i>Model Numbers</i>	2248 (1/91)- 2259 (2/02)	2259 (2/02)- 2265 (2/07)	2248 (1/91)- 2259 (2/02)	2259 (2/02)- 2265 (2/07)	2249 (1/92)- 2259 (2/02)	2259 (2/02)- 2265 (2/07)	2259 (2/02)
<i>Date Entering Service</i>							
<i>Number Constructed</i>	193	306	120	372	60	42	700
Hull Data							
<i>Superstructure Points</i>	2	3	5	5	3	3	4
<i>Damage Chart</i>	B	B	B	B	B	B	B
<i>Size</i>							
Length	32 m	32 m	32 m	32 m	32 m	32 m	32 m
Width	25 m	25 m	25 m	25 m	25 m	25 m	25 m
Height	13 m	13 m	13 m	13 m	13 m	13 m	13 m
Weight	9,610 mt	10,960 mt	14,110 mt	13,960 mt	11,110 mt	10,910 mt	8,310 mt
Cargo							
Cargo Units	100 SCU	100 SCU	150 SCU	150 SCU	75 SCU	75 SCU	150 SCU
Cargo Capacity	5,000 mt	5,000 mt	7,500 mt	7,500 mt	3,750 mt	3,750 mt	7,500 mt
Landing Capability	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Equipment Data							
<i>Control Computer Type</i>	L-14	L-14	L-14	L-14	L-14	L-14	L-14
<i>Transporters</i>							
standard 3-person	1	1	1	1	1	1	1
cargo, small	1	1	1	1	1	1	1
Other Data							
Crew	9	9	9	9	9	9	9
Engines and Power Data							
Total Power Units Available	14	14	14	14	14	14	12
Movement Point Ratio	3/2	3/2	3/2	3/2	3/2	3/2	1/1
<i>Warp Engine Type</i>	FWA-1	FWA-1	FWA-1	FWA-1	FWA-1	FWA-1	FWI-1
Number	2	2	2	2	2	2	2
Power Units Available	6	6	6	6	6	6	5
Stress Charts	G/K	G/K	G/K	G/K	G/K	G/K	N/P
Maximum Safe Cruising							
Speed	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7	Warp 7	Warp 6
Emergency Speed	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9	Warp 9	Warp 7
<i>Impulse Engine Type</i>	FIA-2	FIA-2	FIA-2	FIA-2	FIA-2	FIA-2	FIA-2
Power Units Available	2	2	2	2	2	2	2
Weapons and Firing Data							
<i>Beam Weapon Type</i>	FL-1	FH-6	FL-1	FH-6	FL-1	FH-6	None
Number	1	1	1	1	1	1	
Firing Arcs	f	p/t/s	f	p/t/s	f	p/t/s	
Firing Charts	D	N	D	N	D	N	
Maximum Power	2	3	2	3	2	3	
Damage Modifiers							
+2		(1-7)		(1-7)		(1-7)	
+1		(8-13)		(8-13)		(8-13)	
Shields Data							
<i>Deflector Shield Type</i>	FSA	FSC	FSA	FSC	FSA	FSC	FSA
Shield Point Ratio	1/1	1/1	1/1	1/1	1/1	1/1	1/1
Maximum Shield Power	11	12	11	12	11	12	11
Combat Efficiency							
D--	36.4	38.8	40.7	41.7	37.8	38.8	38.2
WDF--	0.4	2.3	0.4	2.3	0.4	2.3	0.0
CE--	0.1	0.9	0.2	1.0	0.2	0.9	0.0

Notes:

When most citizens of the Federation think of the ships of Starfleet, their thoughts may soar with the mighty designs of the *Constitution*, *Enterprise* and *Excelsior* classes. However, one of the most successful and influential designs in the history of the Federation is the modest *Mission* class. This versatile little ship will forever be linked to the success of the Federation in many ways.

When first commissioned in 2248 (1/91), the *Mission* class was designated as a small scout/courier vessel. Its primary task was to provide efficient interstellar transport for small groups of individuals and small, important cargoes. In addition, the *Mission* class Mk I was used to scout systems which had first been discovered by front-line research/survey cruisers. Soon, the Mk III *Mission* with enhanced sensor packets and miniaturized lab facilities was developed. It helped to free larger research vessels to continue stellar exploration while leaving the more detailed survey to *Mission* Mk IIIs assigned to new systems. With its landing capability, the *Mission* provided excellent planetary survey capabilities as well. In fact, the *Mission* class was integral in supporting the momentum of the "Great Awakening" of 2244 (1/87).

As more *Missions* were commissioned, the versatile design was also used to carry small cargoes. In "teams" of 5-7, *Mission* Mk IIs, would ferry supplies to and from outposts, help in the establishment and support of new colonies and even provide search and rescue missions on the frontier. It was in the support of new colonies and frontier patrol that the *Mission* class became endeared to the citizens of these far-flung regions. The class also provided vital services near and behind the front-lines during The Four Years War.

By 2264 (2/06), the *Mission* class had been in service for almost 20 years and was about to begin another phase in its illustrious history. The Federation Council mandated a civil program, Project "Trade Winds", to encourage private interstellar trade throughout the Federation. In conjunction with Starfleet, the *Mission* class became available commercially and privately as a small transport and trader vessel. Older *Missions* were decommissioned and sold at a reduced rate and financed under special terms of Project "Trade Winds". Soon, the spacelanes were full of the familiar *Mission* class and trade within the Federation boomed. In fact, so successful was the *Mission* class as a private trader, other commercial interests began designing their own small transports and trader vessels to compete with the *Mission*. Some companies even constructed their own copies of the original *Mission* design.

Although Starfleet is no longer the exclusive contract holder of the *Mission* class, Amalgamated Starship is licensed to construct the vessel. The vessel is still sold to the commercial and private sectors and Starfleet still purchases the ship; it is a particular favorite of Starfleet Intelligence. The newer Mk IV version of the vessel is an improved commercial transport model.

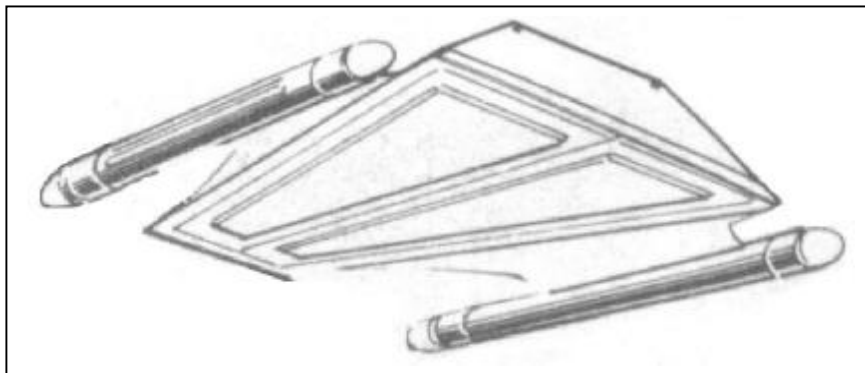
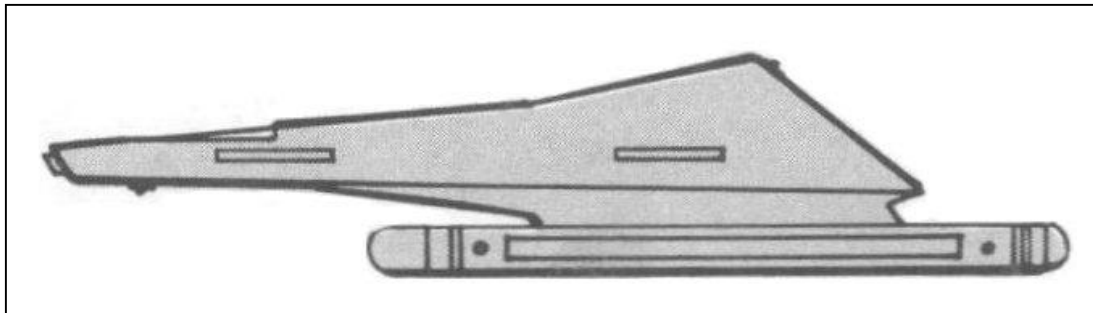
Of the 499 Mk Is built, 410 were sold to the private sector. The remaining 89 *Mission* Mk Is were either lost, destroyed, captured, stolen or scrapped.

Of the 492 Mk IIs built, 259 were sold to the private sector. One hundred and seventy were retained by Starfleet. The remaining 63 were lost, destroyed, captured, stolen or scrapped.

Of the 102 Mk IIIs built, 30 were sold to the private sector. Fifty-eight were retained by Starfleet. Fourteen were lost, destroyed, captured, stolen or scrapped.

Of the 700 Mk IVs built, 416 have been sold to the private sector. Two hundred and forty are in service with Starfleet. The remaining 44 are listed as lost or destroyed. The Mk IV is the only model currently in production.

A famous trader's tale accompanies the legacy of the *Mission* class. The *John Paul Jones* (Mk I, NCC-61001) supposedly vanished without a trace while reputedly carrying a large cache of valuable gems. Legends about the *John Paul Jones* persist, even though the tales are thought to be apocryphal.



Updated from *Trader Captains and Merchant Princes*, 1st and 2nd editions, *Star Trek: RPG Adventure Book*, *Margin of Profit*, *The Orion Ruse*, *The Outcasts* and *Ship Construction Manual*, 2nd edition, all by FASA. Original text by Lee Wood (FASAFan@hotmail.com). Compiled by Lee Wood. Version 3.1.