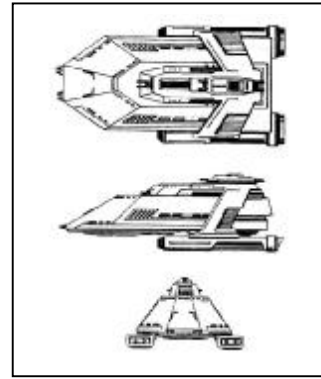


BH-2 Battleship



Construction Data			
<i>Model Numbers</i>	A	B	C
<i>Date Entering Service</i>	2277 (2/18)	2279 (2/19)	2284 (2/21)
<i>Number Constructed</i>	2	5	7
Hull Data			
<i>Superstructure Points</i>	50	51	55
<i>Damage Chart</i>	C	C	C
<i>Size</i>			
Length	352.3 m	357.8 m	357.8 m
Width	150.4 m	150.4 m	150.4 m
Height	130.2 m	133.3 m	133.3 m
Weight	209,430 mt	239,450 mt	247,250 mt
Cargo			
Cargo Units	224 SCU	240 SCU	240 SCU
Cargo Capacity	11,200 mt	12,000 mt	12,000 mt
Landing Capability	None	None	None
Equipment Data			
<i>Control Computer Type</i>	1EG	1FG	1FG
Transporters			
standard 4-person	8	9	9
emergency 15-person	4	5	5
combat 12-person	4	5	5
cargo	4	4	4
Other Data			
<i>Crew</i>	675	680	695
<i>Passengers/Marines</i>	111	127	127
<i>Shuttlecraft</i>	6	8	8
Engines and Power Data			
<i>Total Power Units</i>			
Available	59	67	67
<i>Movement Point Ratio</i>	5/1	6/1	6/1
<i>Warp Engine Type</i>	GWE-1	GWF-1	GWF-1
Number	2	2	2
Power Units Available	22	26	26
Stress Charts	Q/R	M/O	M/O
Maximum Safe Cruising Speed	Warp 4	Warp 6	Warp 6
Emergency Speed	Warp 5	Warp 7	Warp 7
<i>Impulse Engine Type</i>	GIF-3	GIF-3	GIF-3
Power Units Available	15	15	15
Weapons and Firing Data			
Beam Weapon Type			
Number	GBL-8	GBL-8	GBL-8
Firing Arcs	4	8	10 in 5 banks of 2
Firing Chart	1f/p, 1f, 1f/s, 1a	2f/p, 2f/s, 2a/p, 2a/s	2f, 2f/p, 2f/s, 2a/p, 2a/s
Maximum Power	W	W	W
Damage Modifiers	6	6	6
+3	(1-10)	(1-10)	(1-10)
+2	(11-15)	(11-15)	(11-15)
+1	(16-20)	(16-20)	(16-20)
Beam Weapon Type			
Number	GBL-3		
Firing Arcs	4		
Firing Chart	2p, 2s		
Maximum Power	K		
Damage Modifiers	3		
+3	(1-5)		
+2	(6-10)		
+1	(11-15)		
Missile Weapon Type			
Number	GP-2	GP-2	GP-4
Firing Arcs	4	8	4
Firing Chart	2f, 2a	1f/p, 4f, 1f/s, 2a	2f/p, 2f/s
Power To Arm	K	K	K
Damage	2	2	2
	10	10	16
Missile Weapon Type			
Number			GP-2
Firing Arcs			2
Firing Chart			1a/p, 1a/s
Power To Arm			K
Damage			2
			10
Shields Data			
<i>Deflector Shield Type</i>	GSM	GSN	GSN
Shield Point Ratio	1/1	1/2	1/2
Maximum Shield Power	13	13	13
Combat Efficiency			
D--	106.5	123.9	129.7
WDF--	52.0	85.6	100.2
CE--	55.4	106.1	129.9



Notes:

Known Sphere of Operation: Federation Border, Gorn Interior

Data Reliability: Class C, all Types

Major Data Source: Gorn Sector Intelligence

The Gorn BH-2 battleship is one of the most massive vessels in known space. With an interior area of over 3,000,000 square meters, the BH-2 is packed with the latest in Gorn technology and equipment. Still not as technologically sophisticated as capital ships of the other major powers, the BH-2 is a reliable vessel with tested and proven systems.

The concept of a battleship is logical when analyzing Gorn starship design and deployment. Starfleet analysts have concluded that the BH-2 was initially designed to combat the potent frontline vessels of the major powers- especially frigates and cruisers. The BH-2 was not designed exclusively to confront other battleships, nor was it built as merely a deterrent to aggression as can be argued with other battleships.

The ship is comparable to a Federation or Klingon frigate, save for the large crew size and the factors for rating its defensive factor (high superstructure and moderate shield efficiency for the BH-2 versus lower superstructure but high shield efficiency for Federation vessels). All models carry over 100 Gorn Marines for flexibility in mission design. The ship is used in many different ways, from VIP transport to exploration to border patrol.

The BH-2 A was first detected by Starfleet Intelligence in 2278 (2/19). The appearance of the vessel alarmed Starfleet initially because it was assumed that the Gorn had had a breakthrough in technology and engineering and had integrated these new systems into a large battleship, as is common in Starfleet and the Klingon Navy. However, long-range scans later indicated that this vessel was equipped with existing Gorn technology. In fact, the massive ship was considerably under-gunned. This led Starfleet to the correct conclusion that the BH-2 A was merely a test vessel for a battleship program. Starfleet then focused its attention to the predicted outcome of those tests.

The BH-2 B was developed from the trials of the A. It is equipped with the 1FG computer to help manage the expanded weapons arrays. In addition, it has an improved superstructure over the first model. Uncommon in the Gorn Navy, the two BH-2 As were refitted to the B model.

The BH-2 C is a formidable starship. The massive GBL-8 blasters are mounted in banks and the superstructure of the vessel has again been reinforced. More impressive, however, are the forward mounted GP-4 photon torpedoes. Although the number of forward-mounted torpedoes has decreased by 2 on the C model, the damage factor per torpedo has increased by 62.5%.

Although the Clanhaven Conference between the Federation and the Gorn Alliance limited ships operating within 25 parsecs of either side of the frontier to 100,000 mt or less, the BH-2 occasionally strays over this boundary. Starfleet vigilantly monitors these breaches, but unofficially considers them harmless. Starfleet believes that in addition to the occasional pirate interception the BH-2 already makes, it will most likely see action against Klingon and Romulan warships before it will Federation vessels.

Updated from Star Trek III Starship Role Playing Game and Star Trek: Starship Tactical Combat Simulator with additional information from Ship Construction Manual, 2nd edition and Demand of Honor, all by FASA. Acknowledgements also to Steven Bacon (steven.bacon@ntlworld.com). Compiled by Lee Wood (FASAFan@hotmail.com) Version 2.6.