

Aral Class V Blockade Runner



Construction Data

<i>Model Numbers</i>	Mk I	Mk II
<i>Date Entering Service</i>	2257 (1/99)	2260 (2/03)
<i>Number Constructed</i>	Unknown	201

Hull Data

<i>Superstructure Points</i>	14	15
<i>Damage Chart</i>	C	C
<i>Size</i>		
Length	110 m	110 m
Width	34 m	34 m
Height	32 m	32 m
Weight	59,450 mt	46,660 mt

Cargo

Cargo Units	500 SCU	500 SCU
Cargo Capacity	25,000 mt	25,000 mt
Landing Capability	None	None

Equipment Data

<i>Control Computer Type</i>	Mark III	Mark IV
<i>Transporters</i>		
standard 6-person	1	1
cargo	1	1

Other Data

<i>Crew</i>	28	28
<i>Shuttlecraft</i>	0	1

Engines and Power Data

<i>Total Power Units Available</i>	27	27
<i>Movement Point Ratio</i>	2/1	2/1
<i>Warp Engine Type</i>	FWB-2	OWD-1
Number	2	2
Power Units Available	12	12
Stress Charts	M/O	K/M
Maximum Safe Cruising Speed	Warp 8	Warp 6
Emergency Speed	Warp 9	Warp 8
<i>Impulse Engine Type</i>	OIB-3	OIB-3
Power Units Available	3	3

Weapons and Firing Data

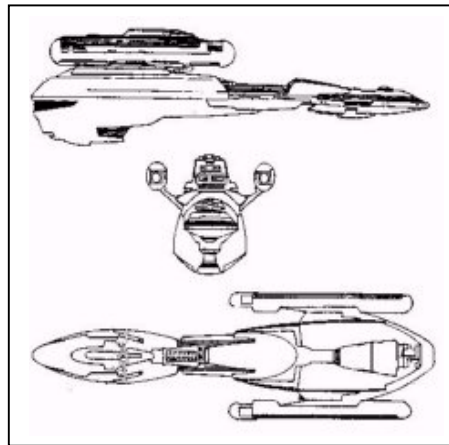
<i>Beam Weapon Type</i>	KD-3	OD-4
Number	6 in 2 banks of 3	6 in 2 banks of 3
Firing Arcs	3f,3a	3f,3a
Firing Charts	I	T
Maximum Power	5	6
Damage Modifiers		
+2		(1-18)
+1	(1-12)	

Shields Data

<i>Deflector Shield Type</i>	OSH	OSH
Shield Point Ratio	1/3	1/3
Maximum Shield Power	6	6

Combat Efficiency

<i>D--</i>	73.0	68.5
<i>WDF--</i>	16.2	31.2
<i>CE--</i>	11.8	21.4



Notes:

Known Sphere of Operation: Orion-controlled territories
 Data Reliability: B, both types
 Major Data Source: Orion Sector Intelligence, Triangle Sector Intelligence

The *Aral* class represents hundreds of typical independent vessels used by various smugglers and privateers in and around the Orion Neutrality Zone. Constructed of mostly prefabricated parts shipped from various locations or stripped from derelicts and captured vessels, the *Aral* class is simple to operate, if not pretty to look at. The *Aral* class itself uses Federation, Klingon and Orion technologies.

The class gets its name from the *Aral* (OSB-0762), a ship allegedly part of a fleet of an independent band of privateers who raid the spacelanes usually in groups of three to six ships. Most of these ships are as lightly armed as is the *Aral* herself, but their preponderance of numbers usually tells in a battle against convoys or armed merchantmen. As is so frustratingly typical in Orion space, the design has been copied so frequently that it has become a standard design and, thus, a class unto itself.

The Mk I *Aral* class listed here is a typical design, but there are sure to be variations on the specifications. The *Aral* class Mk II is a standardized design in service with the Orion Space Navy and other Orion governments.

Updated from Stardate Number 9 by Associates International with additional material from Ship Construction Manual, 2nd edition by FASA. Original text by Lee Wood. Compiled by Lee Wood (FASAFan@hotmail.com). Version 3.0.